# P2 **RESEARCH** DOCUMENT

0926538 LORIEL WESLEY

### KEES VAN BOHEMEN PAYSAGE JAPONAIS (JAPANS LANDSCHAP) 1962

What we know :

- The format of the painting was taken from inspiration of the Japanese scroll paintings
- .The painting style apparently was also inspired by the scrolls, though he has employed oil paint rather than the ink that
- Van Bohemen's interpretation of that influence holds the middle ground between calligraphic characters and an abstracted landscape.
- Painting created on canvas with oil paints.
- Texture has a 3D look and feel to it.
- Abstract

### CHOSEN ARTWORK



### KEES VAN BOHEMEN JAPANESE SCROLL INSPIRATION





### PLACE OF RELEVANCE to the chosen artwork



JAPAN I find that Japan is a place of relevance for this art piece due to the fact that the painting was inspired by the old Japanese scroll paintings that were originally painted or written with ink. And that the core of the image is an abstract version of a Japanese landscape. Olga Fine Arts Photography

## IMAGE OF RELEVANCE AROUND THE SAME TIME





An art piece by artist Kit Mitchel from the year 1962. It is clearly an abstract painting that has also been created with oil paint. I find this has relevance due to its abstract design but unlike my chosen painting by Kees Bohemen, this painting a contrast full of colour.

Here is an artwork by the artist Zao Wou-Ki. Zao Wou-Ki is a Chinese artist who was born in China but in 1948 moved to France. This piece was created in 1964 two years after the one by Kees Bohemen and even tho Kees bohemens art piece was a Japanese landscape and this to be a Chinese landscape I feel that they resemble each other quite closely even tho the techniques are different. It is relevant due to it shows how western art influenced abstraction in eastern art, and the eastern artifacts and landscape influenced the western.

## IMAGE OF RELEVANCE FROM 100 YEARS AGO OR MORE





An artists named Liang Kai was the artist of this scroll. It is to be one of the earliest paintings that feature abstractive art. It is dated back to the first half of the 13th century , c.1140–1210.

I find this relevant to see how abstract art has changed and how it use to look back before it was a art form and how it looked in different cultures. This painting is not as old as the one by Liang Kai, but is dated back to 1874 and was created by the artists James McNeill Whistler he was the artists who had made intimations of a new art, in his painting Nocturne in Black and Gold: The falling Rocket, (1872), placed greater emphasis on visual sensation than the depiction of objects.

### IMAGE OF RELEVANCE Here in the now within last 2 years





The name of this art work is called Birds created in 2017 by the artist Kimber Mallett. This is an Abstract art piece which has been created in a very unique way. This collection of how she created it s called Tradigital which includes the techniques of Etching, drypoint, digital drawing, inkjet print all mashed to gather on paper. What is interesting is that this shows how the abstraction art has changed over the years and how technology has changed. We can now mash traditional and digital techniques together to create a unique new method of creating abstract art. Also a abstract artwork by Kimber Mallett created in 2016. The difference is that this piece was created completely digitally, not one drop of paint was used only the type that was embedded with digital data.



# **CULTURE** NATURE ADMIRATION

## TEXTUAL QUOTES THAT WERE INTERESTING

"The format of the painting was taken from inspiration of the Japanese scroll paintings. The painting style apparently was also inspired by the scrolls, though he has employed oil paint rather than the ink that." **Boijmans Museum** 

What i find interesting about this is that it makes me ask the question why? Why was he inspired by Japanese scroll paintings and landscapes. Had he ever been there on travel or experienced it in any other way? What did he find so fascinating about the scrolls?

I have tryed to look up Kees van Bohemen several times to try and find some interesting facts or stories or adventerous but unfourtuntley what I kept finding was a very bland biography. He actually seemed quite a boring person.

So to me it seems that the interesting thing about this painting is that it's abit of a black sheep compared to the rest. This one isn't like his normal hand signiture and has taken on a different abstarct direction than is known human forms.

### TEXTUAL LIES made up that make the work more interesting

The background was created by fermented tea he was drinking that very morning until he accidentally spilled it onto a canvas that he was working on. Suddenly he realized that it had resembled a similar background look to the Japanese scrolls.

He decided with the thought of Japan in mind to use paint that was imported in from japan its self.

Kees bohemen was in a mids-ed of an artistic mind block when this was created so he decided to move away from is averaged abstract human theme.

### STOLEN COPY IMAGES OF THE PROCESS OF STOLEN COPY



## TRANSFORMATION CREATED WITH VR (PROCESS)



## REFLECTION

### STATEMENT IN RELATION NEWER TECHNOLOGIES

The Abstract Expressionism has been around since the 1940s after World War II, and even before this it was dated back to the 12th century, but I believe came quite the hype when hitting the 60s.

With this knowledge I believe Abstract art will keep developing through the years to come and with this in mind I wanted to take advantage of the new technologies around us to produce and abstract contemporary piece that was created with a new technique and quite a leap away from the paint brush and canvas.

In this day and age we have seen the slow rise of augmented and virtual reality and this will continue to grow in the upcoming years and even be implemented to many different industries such as Fashion. Art, Retail and every day life. That is why the new technology that i decided to choose was the use of the HTC Vive Virtual reality. By using this i created an experience for myself and also for the audience who will be able to view it. The experience is being there inside the painting and looking closely at the textured brush strokes and being

able to walk through the different layers that built the art piece to really feel like you have been absorbed in a 3D abstracted world.

The experience that was created for the artist (aka Me) was that my whole body was absorbed by the VR since you no physical body you are a floating ghost splashing away, this drew me in while painting and was able to create a abstractive bubble around me. This made me look closely to the details i had created and which other details i would like to add more.

This piece could be use as a contemporary digital art to be hung up in someones house. It can also be a new art gallery experience where you can view from the comfort of your own home, or maybe make a empty museum room come to life. This project was something completely new for me, I have never done anything autonomous before and this was my first crack at it.

While doing this Forgeries project I found it quite interesting and I have learned how to look closely at art and how to actually analyze it and determine my specific attractions towards the piece. From there I have seen how I can use this inspiration and develop it into a new way with my own special twist on it.

But when comparing this project to the commercial project that I had followed I have realized that even though it was nice to experiment in Autonomous I found it lacking clarity on what was expected from our result and also found the project to be a bit vague. Me personally I need the clarity and structure to be able to move forward with a project. A side from that another reason why I think commercial is more of the practice I'm heading towards is because I could connect my major very well with the project I created.

I implemented technology into both practices because I am very intrigued about the future technology and how they will effect our art and design in the now and in the future. I want to discover new scenarios on how the fashion world will look like or how I can effect the fashion industry with technology and that is why I am heading towards choosing New Frontiers as a Minor and that Autonomous would not fit in with what I would like to try and accomplish.